

B.I.G. British International School  
Early Birds Curriculum

Subject	Term 1		Term 2		Term 3	
	Half term 1 (Sept - Oct)	Half Term 2 (Nov - Dec)	Half Term 3 (Jan - Feb)	Half Term 4 (Feb - Apr)	Half Term 5 (Apr - May)	Half Term 6 (May - June)
Literacy	Songs and rhymes.-Hello and goodbye song. Copying finger movements and other gestures in songs and for instructions. Sharing books with an adult.	Songs - copying sounds and noises. Sharing books with other children. Drawing freely.	Develop play around favourite stories, using story sacks and props.	Say some of the words in songs and rhymes. Repeat words and simple phrases from familiar stories.For example 'run run as fast as you can'	Sing songs independently- for example singing whilst playing or carrying out tasks such as "we wash our hands" Add marks to drawings which are given meaning- for example "mummy"	Notice some print, such as the first letter of their name, door number. Marks pictures to stand for their name.
Communication and Language	Makes sounds to get attention- for example when hungry or unhappy. Using gestures like waving and pointing to communicate. Understanding frequently used words 'bye-bye' 'yes'	Copying gestures and words. Understanding single words in context -'bottle' 'water' Focus on an activity of their own choice and expressing what they want to do.	Listens to simple stories and understanding what's happening with the help of pictures. Takes turns and listens to others when I say " Sophie's turn next"	Making themselves understood. Start to say how they are feeling using actions as well as words. Developing pretend play, 'driving the car? Or ? putting baby to sleep'	Identify familiar objects when described.For example: "The red brick" Speech sounds through songs and games. Pronouncing multi-syllabic words.'banana'	Understand simple who, what and Where questions."Where is your teddy?" "Who is happy?"
Maths	Combine objects- Stacking blocks,towers etc. Inserting and removing objects	Fitting into different types of spaces. Developing counting	Take part in finger rhymes with numbers. React to changes of amount in	Counting in everyday contexts." For example counting the cars as they	Patterns, noticing and arranging patterns and colours.	Comparing sizes, bigger/smaller

	in toys.	behaviour, for example pointing when I count.	groups. For Example with daily presence if someone is absent.	put them away. Completing inset puzzles boards and 3d toys.		
Understanding the World	Explore materials with different properties. Sensory play, with prepared activities. Touch and feel in books.	Explore natural materials through indoor and outdoor activities. Including Nature walks and the changing season.	Explore the use of all the senses.	Explore different roles and relationships. Understanding social concepts, loved ones and pets.	Making connections- similarities and differences between families.	Introduce basic technology through light and sound. Early science experimentation.
Physical Development	Gross -Move in response to music, following simple moves and creating their own. Fine-Eating independently.	Gross-Developing object control, throwing/catching / Kicking. Fine- Experiment with pens7paints.	Gross- Upper strength/climbing Fine- Safety knife and scissors-cutting fruit.	Gross-Balance/agility.	Building independence-pouring drinks/managing zips/getting dressed.	Use the vocabulary of movement, Explore different materials and tools for movement.
Personal, Social and Emotional Development	Settle in. Managing transition from parent to teacher. Play with confidence alone and with other children.	Friendship- start to develop friendships with other children in class.	Control-develop skills to resist impulses such as pushing to the front/ not waiting for their turn through routine and classroom helper roles.	Differences- skin colour/ gender/hair type/ disabilities. Explore a wider range of emotions through play and stories.	Grow independence-rejecting help - in preparation for nursery tasks.	Learn to use the toilet with help and then independently Expression of feelings through words.
Expressive Art and Design	Join in with action songs and rhymes.	Explore a range of sound makers and instruments.	Use body parts, brushes and other tools to explore paint.	Explore different materials using all of the senses.	Expression of feelings through making marks and giving them meaning.	Representation of objects through pretend play.